

Saturday, October 1, 2022

# Roll Racing - Heads-Up Racing Index Classes - Fun Runs





Class entry fees, rules and payout information on next page.

Gates open at noon • Roll Racing Starts at 1 pm

Fun Runs and Class Racing after completion of Roll Racing

Spectator Admission \$15 • Test & Tune \$30

417-642-5599 www.mokandragway.com 30753 Baseline BLVD, Asbury, MO







## Saturday, October 1, 2022

#### **Unlimited Roll Racing Class**

30 mph start at christmas tree; race ends at 1/4 mile; timing system picks winner; 140+ MPH; Car must have working lights, factory appearing interior, factory frame rails; No tube chassis; Any tire OK; Roll cage required for speeds above 135 mph per IHRA rules; Any transmission is permitted; Must meet IHRA safety requirements at tech; Cross the center line, you're out; Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

### Wild Roll Racing Class

30 mph start at christmas tree; race ends at 1/4 mile; timing system picks winner; 140 MPH max; Car must have working lights, registration, insurance, factory appearing interior, factory frame rails; No tube chassis; Roll cage required for speeds above 135 mph per IHRA rules; Any tire OK; Any transmission is permitted; Must meet IHRA safety requirements at tech; Cross the center line, you're out; Class limited to 140 mph top speed; MPH must increase as shown by 1/8, 1000 ft and 1/4 mile clocks, or racer will be disqualified (sand baging); Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Street Roll Racing Class

30 mph start at christmas tree; race ends at 1/4 mile; timing system picks winner; 125 MPH max; Car must have working lights, registration, insurance, factory appearing interior, factory frame rails; No tube chassis; Roll cage required for speeds above 135 mph per IHRA rules; Any tire OK; Any transmission is permitted; Must meet IHRA safety requirements at tech; Cross the center line, you're out; Class limited to 125 mph top speed; MPH must increase as shown by 1/8, 1000 ft and 1/4 mile clocks, or racer will be disqualified (sand baging); Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Small Tire

1/8th mile; Instant Green Tree; No Times Shown or Announced; Time Slips cut in half; Heads Up; Must meet IHRA safety requirements for ETs run; 275 radials/ 28×10.5 permitted; Imports running a 4 cylinder or smaller 28×10.5W tire is permitted; No full tube chassis (back half ok, front half ok); All 6 cylinder, 4 cylinder and rotary engines can have dual power adders; V8 engines are limited to ONE power adder.; The car must retain its original appearance, profiles, and dimensions. Aftermarket fiberglass and/or carbon fiber replacement panels are allowed. All body panels must be factory style. Aftermarket wings and spoilers are permitted. Forward facing hood scoops/turbo or supercharger inlets are permitted. No complete carbon fiber or fiber glass aftermarket bodies; Buy-In of \$100 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Street Class

1/4 mile heads-up; 400 Pro Tree start; Must meet IHRA safety requirements for ETs run; Current insurance card and registration (will be checked at tech in); Working lights; Any size DOT tires and/or M/T Pros including R series. If running a 17" or larger wheel ANY tire is OK!; Must complete a 25 mile cruise that will leave from the track at X am; Fuel cannot be added during the cruise; You may fuel up when back at the track; No complete tube chassis; Clocks on/times shown; You must do the cruise on the same tires/wheels you race on; Buy-In of \$100 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Extreme Street - 10.00 Index

1/4 mile; .400 pro tree; Must meet IHRA safety requirements; Back half OK; No full tube chassis; Any Tire OK; Clocks will be on and times shown; Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Wild Street - 11.00 Index

1/4 mile; 400 pro tree; Must meet IHRA safety requirements; Factory frame rails required. (No back half); No full tube chassis; Any Tire OK; Clocks will be on and times shown; Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

#### Daily Driver - 12.00 Index

1/4 mile; 400 pro tree; Must meet IHRA safety requirements; Factory frame rails required. (No back half); No full tube chassis; Any Tire OK; Clocks will be on and times shown; Buy-In of \$50 collected at front gate (must buy T&T card as well); 100% payback with 80% to winner and 20% to runner up; Pairings are done by poker chip drawing, then put on ladder for round 2.

